

OPUS II

\$1,680.00 worth of software

35 commercial applications

16 unreleased applications

Over a million lines of source

2 commercial applications no longer in print

9 unreleased upgrades, including ORCA/C and ORCA/Pascal

Over 50 user contributed programs, most with source

Here it is—perhaps the greatest single collection of commercial Apple II software ever offered. We've collected the latest version of every Apple II program ever sold under the Byte Works label on a single CD. Then we really got crazy, and put all the source code on another CD!

Opus II The Software

Here's the complete collection of Byte Works software. You get all of the ORCA products, both 8 bit and 16 bit. You get all of the Quick Click products. You get our educational programs, our learn to program courses, our toolbox programming courses... everything! You get two applications that went out of print and haven't been available for years. There's also a small planet finder program we never released, plus over 50 small programs contributed by Peter Watson and Eric Shephard. (Some are shareware—support those who support you!)

What about manuals? They're all here! You get all of the documentation for every Byte Works program on the disc in four different formats. There's Microsoft Word 98 for those who may want to reformat or search the documentation in its original format. We provide PDF files for those of you who want to print the documentation at your local copy shop. RTF files allow you to see the original documentation with most of its formatting from pretty much any word processor. If all else fails, plain ASCII text files are there, too. You can read those from the ORCA editor, and virtually any other text editor as well.

The programs are there in three formats. You get disk images that you can use from ShrinkWrap or Disk Copy on a Macintosh. On older Macintosh computers, you can create 800K images of all of our commercial disks and carry them to an Apple IIGS or Apple II equipped with a 3.5" floppy drive. All of the software is also preinstalled in two formats. There's a 32M ProDOS format image that's just perfect for dragging into the folder of an Apple IIGS emulator on a Macintosh. All of the software is also preinstalled in an HFS folder right on the CD, so you can view any of the files from a Macintosh, an Apple IIGS a CD ROM drive and the HFS FST, or a Windows computer with appropriate software to read HFS discs.

Contents

Apple IIGS

GS-01 Ugly Duckling

GS-02 3D Logo

GS-03 HyperLogo
GS-04 ORCA/M 2.0
GS-05 ORCA/Pascal 2.0
GS-06 ORCA/C 2.0
GS-07 ORCA/Modula-2
GS-08 ORCA/Integer BASIC
GS-09 Design Master
GS-10 ORCA/Disassembler
GS-11 ORCA/Debugger
GS-12 Talking Tools
GS-13 ORCA/Sublib Source
GS-14 Merlin to ORCA/M
GS-15 Utility Pack #1
GS-16 Prog. Ref. 6.0
GS-16 Prog. Ref. 6.0.1
GS-17 LTP Pascal
GS-18 Toolbox Pascal
GS-19 LTP C
GS-20 Toolbox C
GS-21 QC Calc
GS-22 QC Morph
GS-24 MPW IIGS ORCA/C
GS-25 GSoft BASIC
GS-26 Marinetti
GS-27 LTP GSoft BASIC

Apple][

II-01 Crypto
II-02 Byte Paint
II-03 ORCA/M Assembler
II-04 MON+ Debugger
II-05 ORCA/M O/S Source
II-06 Floating Point Libraries
II-07 Voyager 1
II-08 Small C

Unreleased (Apple IIGS)

Planets

Plus over 50 contributed programs!

Opus][

The Source

Here's the source code for all of the programs on the software disc that were developed at the Byte Works! Whether you've always wanted to tinker with our programs, need to learn how programs like ours are written, or are just plain curious, this is certainly the largest, most comprehensive set of commercial source code ever seen for the Apple IIGS. It's a must-have for any programmer!

Of course you get the source code to all of our large applications, like ORCA/C, ORCA/Pascal, and Quick Click Calc. But you also get the latest, unreleased beta source code. These beta versions represent the work in progress that would have eventually been released as the next version of several of our programs. Most of the changes are bug fixes, but there are a couple of new features, too.

You also get the source code to several programs we never released. There's an unfinished Quick Click Draw that supports features like rotation and conversion to polygons, even for complex shapes like ellipses. There's a functioning but incomplete Pilot interpreter. There are even several complete programs, like the 16 bit version of Small C used to write some of the early Apple IIGS utilities, and the scriptable linker that shipped with APW 1.0 and ORCA/M 1.0. Part history tour, part "what might have been," and part whimsical, this source code collection is sure to delight any Apple IIGS programmer!

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- GS-04 ORCA/M 2.0
- GS-05 ORCA/Pascal 2.0
- GS-06 ORCA/C 2.0
- GS-11 ORCA/Debugger
- GS-21 QC Calc
- GS-22 QC Morph & Movie
- GS-24 MPW IIGS ORCA/C
- GS-25 GSoft BASIC

Apple][

- II-01 Crypto
- II-02 Byte Paint
- II-03 ORCA/M Assembler
- II-07 Voyager 1

Unreleased Upgrades

- DumpObj 2.0.2 B1
- Editor 2.2.0 B1
- ORCA/C 2.1.1 B3
- ORCA/Pascal 2.2.1 B1
- ORCALib
- PRIZM 2.1.1 B1
- Shell 2.0.5 B2
- SysFloat

SysFPEFloat

Unreleased/Unfinished

DBrk

EdAsm to ORCA

Eject

Frequency

Grep

LINKED

MoreRecent

ORCA Script

Pilot (Unfinished)

Planets

Purge

QC Draw (Unfinished)

SHR Dump

Small C (GS)

Switcher

XRef